

Year 4 Literacy Home Learning Activities 1,2 and 3

All activities are to be completed either on the worksheets provided or in your workbook.

Activity 1

1. Read a profile

- Read *Mario Profile*. What questions does this profile answer? What other questions could be answered? Do you know any other information about this video-game character?
- Look at *Colourful Writing*. Can you work out what each of these colours means? Write a key to the colours on the table provided.

2. Remind yourself about word classes

- Use the *Revision Card* on the same subject.
- Read *Profiles 1-3*. Collect examples of different word classes from these profiles. Write them on the *Word Class Grid*.
- Challenge yourself to read *Profiles 4-6* and to collect different words from here too.

3. Write some sentences

- Write some sentences about a video-game that you know.
- When you have written them, highlight the different classes of words that you have used. Can you add any adjectives or adverbs to your writing?

Try this Fun-Time Extra

- Use the descriptions in the profiles to draw each of the characters.
- Add labels to your drawings to show the different things that you have included.

Mario Profile



Mario is a short, Italian plumber with a round portly tummy. He lives within the Mushroom Kingdom with his younger brother, Luigi. Mario usually wears a long-sleeved red shirt, a pair of blue overalls with yellow buttons and a red cap. Mario has countless adventures that usually result in him bravely rescuing Princess Peach from the villain, Bowser.

Mario jumps high and is widely known for his jump-stomp move which can entirely crush smaller enemies. This attack often enables Mario to quickly knock the turtle-like Koopa Troopas into or out of their shells. He can also perform an impressive back-flip and the *Wall Kick*, which rapidly propels him upwards by kicking off walls.

Mario - Colourful Writing



Mario is a short, Italian plumber with a round portly tummy. He lives within the Mushroom Kingdom with his younger brother, Luigi. Mario usually wears a long-sleeved red shirt, a pair of blue overalls with yellow buttons and a red cap. Mario has countless adventures that usually result in him bravely rescuing Princess Peach from the villain, Bowser.

Mario jumps high and is widely known for his jump-stomp move which can entirely crush smaller enemies. This attack often enables Mario to quickly knock the turtle-like Koopa Troopas into or out of their shells. He can also perform an impressive back-flip and the Wall Kick, which rapidly propels him upwards by kicking off walls.

Write the word classes here

blue	pink	orange	green

Revision Card – Word Classes

Nouns

A **noun** names a person, place, idea, thing or feeling.



a plumber
the rescue
a race
a mushroom

In front of a **noun**, we often have

a an the → determiners

Verbs

Verbs indicate that someone or something is **doing, feeling or being**.

Mario gasped.
The kart hurtled.
He has Princess Peach.
I win!



Usually **verbs** have the name of a person or thing or a pronoun in front of them.

Adjectives

An **adjective** is a describing word.
It tells you more about a **noun**.



those funny clothes
some exciting news
a nice, normal day
his clenched fist

The clothes were funny.

Adjectives sometimes come next to 'their' **nouns**...
but sometimes they do not.

Adverbs

An **adverb** tells you more about a **verb**.
It helps us express **manner, time and place**.



How? gently, kindly, quickly, hard, loudly, carefully, fast, spoke quickly, wildly, then, next, arrived last

When? soon, earlier, daily, often, first, daily, yesterday, last, then, next, arrived last

Where? here, there, around, away, inside, back, everywhere, nearby, ran away

Profiles 1 to 3

Princess Peach

Princess Peach has long, blonde hair and blue eyes. She is tall and usually wears a pink evening gown with frilly trimmings. Her hair is sometimes pulled back into a high ponytail.

Peach is mostly kind and does not show an aggressive nature, even when she is fearlessly fighting or confronting her enemies.



Although often kidnapped by huge Bowser, Peach is always happy to have Bowser on the team when a bigger evil threatens the Mushroom Kingdom. She puts previous disagreements aside.

Bowser

Bowser is the King of the Koopas. Koopas are active turtles that live in the Mushroom Kingdom. Bowser has a large, spiked turtle shell, horns, razor-sharp fangs, clawed fingers and toes, and bright red hair. He is hugely strong and regularly breathes fire. Bowser can also jump high. He often kidnaps Princess Peach to lure poor Mario into a trap. Bowser occasionally works with Mario and Luigi to defeat a greater evil. Then they work together.

Luigi

Luigi is taller than his older brother, Mario, and is usually dressed in a green shirt with dark blue overalls. Luigi is an Italian plumber, just like his brother. He always seems nervous and timid but is good-natured. He is calmer than his famous brother. If there is conflict, Luigi will smile and walk away. It is often thought that Luigi may secretly love Princess Daisy.

Profiles 4 to 6

Yoshi

Yoshi is a human-like dinosaur who faithfully acts as Mario and Luigi's faithful sidekick. Wherever the brothers are, Yoshi is often found nearby. The Yoshi species, to which Yoshi belongs, appear in various colours. His grasping tongue can extend a huge distance to successfully grab distant objects or out-of-reach areas. Yoshi sometimes makes high-pitched babyish squeals as well as recognisable words.



Wario

Wario is Mario's wicked arch enemy. He has a large head and chin, huge muscular arms, a wide and short, tubby body, and a zig-zag moustache. He always wears a yellow and purple outfit. Wario was a childhood rival to Mario and Luigi who gradually became jealous of their success. He cackles aggressively and often uses exploding bombs. He throws them everywhere.

Toad

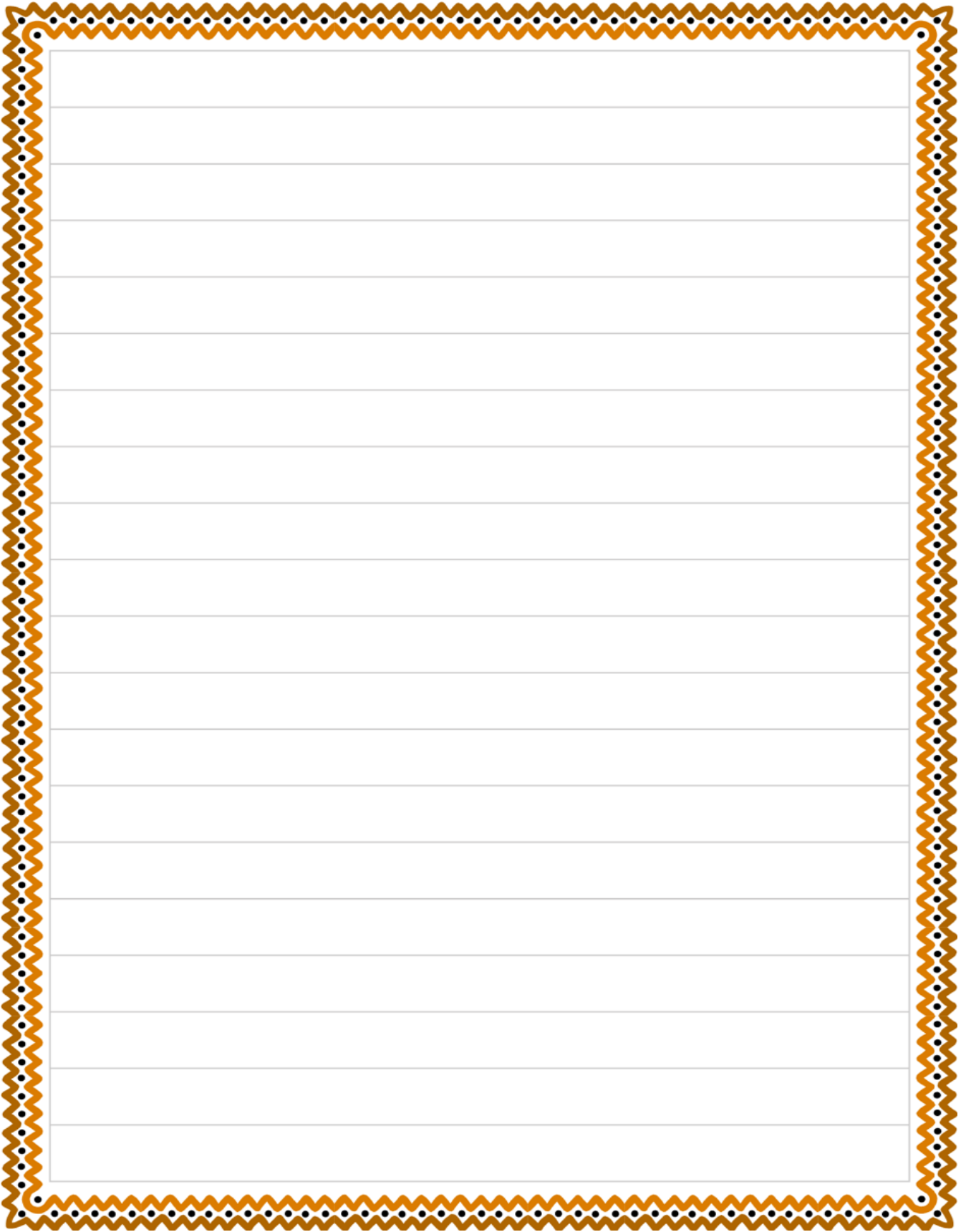
Toad is one of Princess Peach's loyal attendants; constantly working on her behalf. He is very small in size but has a large head that hugely resembles a mushroom in shape and colour. Sometimes, Toad appears with a red vest, though he is usually seen with his blue vest. Toad is generally a cheerful character, and quite shy, but he can suddenly become extremely distressed when a major event happens nearby.

Word Classes Grid

adjective	noun	verb	adverb

Video Game Sentences

Write some sentences about a game that you know about. Highlight your words to show the different word classes.



A large rectangular writing area with a decorative orange and black zigzag border. The interior is divided into 20 horizontal lines for writing.

Activity 2

1. Look closely at an illustration

- Look at *New Characters*. These are six possible new characters that could join Mario in a game.
- Label each character, writing about 3-5 things that you notice about them.

2. Remind yourself about word classes

- Use the *Revision Card* to remind yourself about word classes.
- Complete *Character Sentences*. Invent a name for each of the six new characters, fill in the grid for them and then write a sentence about them.

New Characters



Revision Card – Word Classes

Nouns

A **noun** names a person, place, idea, thing or feeling.



a plumber
the rescue
a race
a mushroom

In front of a **noun**, we often have

a an the → determiners

Verbs

Verbs indicate that someone or something is **doing, feeling or being**.

Mario gasped.
The kart hurtled.
He has Princess Peach.
I win!



Usually **verbs** have the name of a person or thing or a pronoun in front of them.

Adjectives

An **adjective** is a describing word.
It tells you more about a **noun**.



*those **funny** clothes*
*some **exciting** news*
*a **nice, normal** day*
*his **clenched** fist*

*The **clothes** were **funny**.*

Adjectives sometimes come next to 'their' **nouns**...
but sometimes they do not.

Adverbs

An **adverb** tells you more about a **verb**.
It helps us express **manner, time and place**.



<p>How?</p> <p><i>gently</i> <i>kindly</i> <i>quickly</i> <i>hard</i> <i>loudly</i> <i>carefully</i> <i>fast</i> <i>spoke quickly</i></p>	<p>When?</p> <p><i>soon</i> <i>earlier</i> <i>daily</i> <i>often</i> <i>then</i> <i>first</i> <i>next</i> <i>last</i> <i>yesterday</i> <i>daily</i> <i>arrived last</i></p>	<p>Where?</p> <p><i>here</i> <i>around</i> <i>away</i> <i>there</i> <i>inside</i> <i>back</i> <i>everywhere</i> <i>nearby</i> <i>ran away</i></p>
--	--	--

Activity 3

1. Now for some writing

- Make up a story about some of the new characters.
- Use the Success Criteria below to guide your writing.

Try these Fun-Time Extra

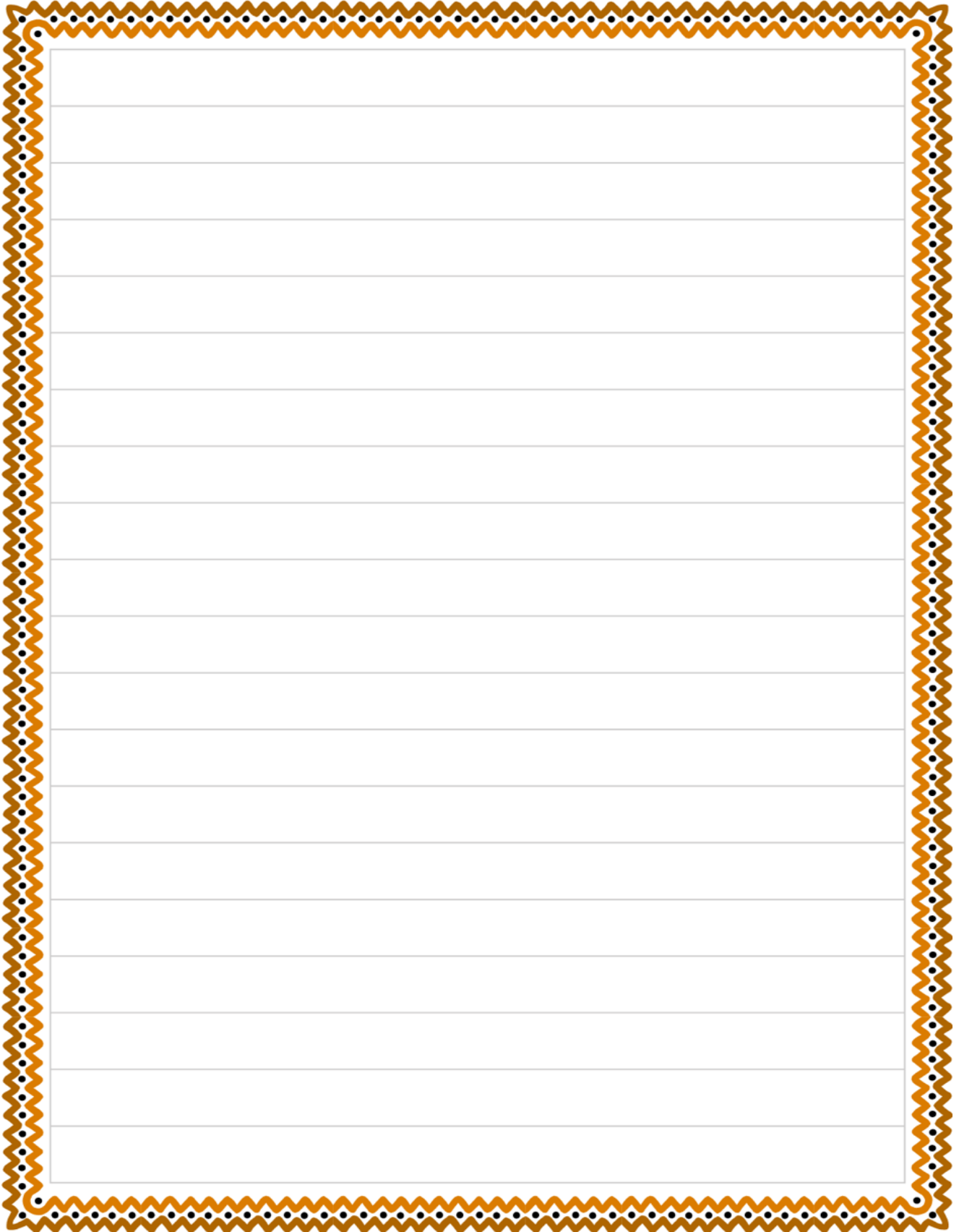
- Can you make a scene from your story? You could act it out with others or could use toys.
- Can you read your story to someone who isn't in your house?
- Can you look in books to collect some really good nouns, adjectives, adverbs and verbs?

Success Criteria

Adverbs
Verbs
Adjectives
Fronted Adverbials
Simile phrases
Alliteration phrases
Inverted commas (speech)
paragraphs

Mario Character Story

Take up to three of the characters. Make up a story that involves them.



A large rectangular writing area with a decorative orange and black zigzag border. The interior is filled with horizontal lines for writing, providing space for a story.

