

St. Werburgh's	Autumn		Spring		Summer	
	First half	Second half	First half	Second half	First half	Second half
Rec	Super Space (Algorithms, Patterns, Abstraction, Logic.)	People Who Help Us (Algorithms, Patterns, Collaborating, Logical Reasoning.)	Springtime (Collaborating, Creating Decomposition, Tinkering)	Busy Bodies (Algorithms, Patterns, Debugging Abstraction.)	Summer Fun (Algorithms, Patterns, Debugging Logic.)	Boats Ahoy (Algorithms, Decomposition, Logic.)
Year 1/2	1.1 Technology around us.	1.2 Digital Painting	1.3 Programming A – Moving a Robot	1.4. – Grouping Data	1.5. Digital Writing	1.6. Programming B – Programming Animations
Year 2/3	2.1 Computing Systems and Networks	2.2 Digital Photography	2.3 Programming A – Robot Algorithms	2.4 Pictograms	2.5 Digital Music	2.6 Programming B – Programming Quizzes
Year 3/4	3.1 Connecting Computers	3.2 – Stop Frame Animation	3.3 Programming A – Sequencing Sounds	3.4 Branching Databases	3.5 Desktop Publishing	3.6 Programming B – Events and Actions in Programs
Year 5	5.1 Systems and Searching	5.2 Video Production	5.3 Programming A – Selection in Physical Computing	5.4 Flat-File Databases	5.5 Vector Graphs	5.6 Programming B – Selection in Quizzes
Year 6	6.1 Communication and Collaboration	6.2 Web Page Creation	6.3 Programming A – Variables in Games	6.4 Data and Information - Spreadsheets	6.5 3D Modelling	6.6 Microbit